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Principles of Compiler Design 1st Edition is a book authored by Jeffrey D. Ullman and Alfred V. Aho. The book is for students who are studying Compiler Design as part of their 5th Semester course in Computer Science Engineering. The book is essential for students doing their UG. Jeffrey D. Ullman is a professor of Computer Science by profession.

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This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Compilers: Principles, Techniques and Tools, known to professors, students, and developers worldwide as the "Dragon Book," is available in a new edition. Every chapter has been completely revised to reflect developments in software engineering, programming languages, and computer architecture that have occurred since 1986, when the last edition published. The authors, recognizing that few readers will ever go on to construct a compiler, retain their focus on the broader set of problems faced in software design and software development.

Introduction to compilers; Programming languages; Finite automata and lexical analysis; The syntactic specification of programming languages; Basic parsing techniques; Automatic construction of efficient parsers; Syntax-directed translation; More about translation; Sumbol tables; Run-time storage administration; Error detection and recovery; Introduction to code optimization; More about loop optimization; More about data-flow analysis; Code generation.

"This new edition of the classic "Dragon" book has been completely revised to include the most recent developments to compiling. The book provides a thorough introduction to compiler design and continues to emphasize the applicability of compiler technology to a broad range of problems in software design and development. The first half of the book is designed for use in an undergraduate compilers course while the second half can be used in a graduate course stressing code optimization."--BOOK JACKET.

"Modern Compiler Design" makes the topic of compiler design more accessible by focusing on principles and techniques of wide application. By carefully distinguishing between the essential (material that has a high chance of being useful) and the incidental (material that will be of benefit only in exceptional cases) much useful information was packed in this comprehensive volume. The student who has finished this book can expect to understand the workings of and add to a language processor for each of the modern paradigms, and be able to read the literature on how to proceed. The first provides a firm basis, the second potential for growth.

Modern computer architectures designed with high-performance microprocessors offer tremendous potential gains in performance over previous designs. Yet their very complexity makes it increasingly difficult to produce efficient code and to realize their full potential. This landmark text from two leaders in the field focuses on the pivotal role that compilers can play in addressing this critical issue. The basis for all the methods presented in this book is data dependence, a fundamental compiler analysis tool for optimizing programs on high-performance microprocessors and parallel architectures. It enables compiler designers to write compilers that automatically transform simple, sequential programs into forms that can exploit special features of these modern architectures. The text provides a broad introduction to data dependence, to the many transformation strategies it supports, and to its applications to important optimization problems such as parallelization, compiler memory hierarchy management, and instruction scheduling. The authors demonstrate the importance and wide applicability of dependence-based compiler optimizations and give the compiler writer the basics needed to understand and implement them. They also offer cookbook explanations for transforming applications by hand to computational scientists and engineers who are driven to obtain the best possible performance of their complex applications. The approaches presented are based on research conducted over the past two decades, emphasizing the strategies implemented in research prototypes at Rice University and in several associated commercial systems. Randy Allen and Ken Kennedy have provided an indispensable resource for researchers, practicing professionals, and graduate students engaged in designing and optimizing compilers for modern computer architectures. * Offers a guide to the simple, practical algorithms and approaches that are most effective in real-world, high-performance microprocessor and parallel systems. * Demonstrates each transformation in worked examples. * Examines how two case study compilers implement the theories and practices described in each chapter. * Presents the most complete treatment of memory hierarchy issues of any compiler text. * Illustrates ordering relationships with dependence graphs throughout the book. * Applies the techniques to a variety of languages, including Fortran 77, C, hardware definition languages, Fortran 90, and High Performance Fortran. * Provides extensive references to the most sophisticated algorithms known in research.

